

SUNDERLAND YOUNG LEADERS' LOG BOOK



Name: _____

Unit _____

WELCOME

Welcome to Sunderland Young Leaders!

Congratulations on taking the first steps to becoming a leader with The Scout Association. As a Young Leader, you have a large number of opportunities open and available to you. Opportunities can be local, national, and even international! The possibilities really are endless!

Locally we offer you all the training you need to get started with the Young Leader scheme. Keep an eye out for regular updates via email and follow our social media accounts for the latest opportunities. We have a huge support network to allow you to grow and learn valuable skills that you will also find useful in your education and future careers.

Did you know that the Young Leaders Scheme is now recognised by the Institute of Leadership and Management as a development programme? Quick, get it on that CV!

When you are taking part in the scheme, it is useful to remember...

- Always follow the **Orange Card**, which is enclosed with this logbook.
- **Module A**, must be completed first, and within 3 months of becoming a Young Leader.
- It's not a race – you can take part in training when it suits you.
- You can attend any module more than once if it is helpful.
- This is your record book; keep it safe, you will need it to keep track of your progress.
- Use the support network to help you through the scheme.

We hope you enjoy your time as a Young Leader, remember to have fun!



RECOGNITION AND AWARDS

Your Young Leader (YL) badge is presented when you complete Module A, Prepare for take-off.

As you validate your progress to complete each mission, you'll earn a strip badge to add to your YL badge. Earning all four mission badge strips completes the YL diamond badge.

Young Leader badges are presented by your trainer. The missions are only part of our commitment to you as a Young Leader; the scheme also offers training, mentoring and forums.

The ultimate award in the Young Leaders' Scheme is the Young Leader belt buckle, which is awarded to those who successfully complete all 10 modules and four missions of the scheme.

Being presented with a Young Leader buckle is a celebration of your development, achievement and service in Scouting. As such, you're entitled to wear the buckle if you become an adult leader.

Young Leader badges go on the right arm sleeve of your Explorer Scout uniform, between a unit badge and any group partnership badges.

Remember: you earned it, so don't hide it – wear it with pride



INTRODUCTION TO THE SCHEME

The training modules of the Young Leaders' Scheme will help you deal with many different aspects of leadership within Scouting. There are 11 modules in the Scheme, all designed to be flexible and to encourage innovation and creative thinking.

- Module A** Prepare for take off!*
- Module B** Taking the lead!
- Module C** That's the way to do it!
- Module D** Kids behaving badly!
- Module E** Game on!
- Module F** Making Scouting accessible
- Module G** Programme plans
- Module H** Programme plans plus
- Module I** What did they say?
- Module K** First aid masterclass



*Module A – Prepare for take off! is a mandatory module that must be completed within three months of becoming a Young Leader. Once you've completed it, you'll get a Young Leader Badge.

As part of the Young Leaders' Scheme there are four missions to be completed alongside the 10 modules.

These missions are designed to allow Young Leaders to put the learning from the training modules into practice. Completing them will help you gain confidence as you become an integral part of the leadership team in your section and Group.

MY RESPONSIBILITIES

- To actively engage with and be part of the Leadership team.
- To help deliver and develop the programme.
- To work towards badges and awards.
- To lead by example, you are role models to young people. So challenge unacceptable behaviour.
- Be trusted.
- To be approachable with a willing attitude.
- Be able to speak with Adult Leaders with confidence.

MY LEADER'S RESPONSIBILITIES

- Don't plan over Young Leader evenings.
- Be trusted.
- Keep Young Leaders informed.
- Allow Young Leaders to be involved in the planning of the programme.
- Allow Young Leaders to run at least one meeting of every section in every 6 weeks.
- To work with Young Leaders to deliver an enriched programme.
- To have written full evening programmes with times, that Young Leaders can access.
- Not to talk to Young Leaders patronisingly.
- To help and support Young Leaders through the Young Leader Training Scheme.



MODULE TRAINING RECORD (A-C)

Module A: Prepare for Take off.

Module A is all about getting started. It contains key information that you will need to work with young people. The topics in this module are important to ensure that you and the Beavers, Cubs or Scouts in your section are safe. This training will help you complete mission 1.

Module A - completed on:

Signed:

Module B: Taking the Lead.

This module will take you through the basic leadership styles and the role of a leader. You will learn about your own leadership style and when you may need to change your style to deal with different situations. You will also learn to recognise the qualities of being a good leader in Scouting. This training will help you complete all four missions.

Module B - completed on:

Signed:

Module C: That's the way to do it.

As a Young Leader, you will be asked to demonstrate and teach new skills to others. This module is all about how making this fun for you and for the young people in your section. This training will help you complete missions 1 and 2.

Module C - completed on:

Signed:

MODULE TRAINING RECORD (D-F)

Module D: Kids behaving badly.

As a Young Leader, you will undoubtedly come across 'challenging behaviour' in your section. This module helps you to understand what can cause challenging behaviour and gives you some useful tips on how leaders can work together to maintain good order at meetings. This training will help you complete all four missions.

Module D completed on:

Signed:

Module E: Game On.

Beavers, Cubs and Scouts love to play games. But games are more than just fun activities; they can be used to achieve many different things. This module offers lots of ideas for games, but will also help you understand different types of games and when to use each type. This training will help you complete missions 1, 2 and 3.

Module E completed on:

Signed

F: Making Scouting Accessible.

Scouting is open to all young people and adults. We need to be aware of Scouts with additional needs so that we can make sure they are kept safe, whilst being able to enjoy Scouting as fully as possible. This module is designed to help you understand how to adapt the programme to ensure that Scouting remains accessible to everyone who wants to join. It also enables you to find out more about specific disabilities or conditions. This training will help you complete all four missions.

Module F completed on:

Signed:



MODULE TRAINING RECORD (G-K)

Module G: Programme Plans.

Module G explains the Balanced Programme and the programme zones within it. It lies at the heart of everything we do in Scouting. It's how we make sure we deliver fun, challenge and adventure to all Scouts. This training will help you complete missions 1, 2 and 3. It is particularly useful for mission 1, which requires three indoor activities from different programme zones.

Module G completed on:

Signed:

Module H: Programme Plans Plus.

Module H builds on Module G. It looks at how to sustain a Balanced Programme over a longer period of time and how to use different methods to keep the programme exciting and enjoyable. This training will help you complete all the missions. It is particularly useful for mission 4.

Module H completed on:

Signed:

Module I: What did they say.

Successful leadership relies on good communication. This module helps you to recognise the best method of communicating with others in a range of different situations, including leaders and young people in your section. You'll practise different ways of communicating and learn which techniques to use and when. This training will help you complete missions 1, 2 and 3.

Module I completed on:

Signed:

Module K: First Aid Masterclass

Training in emergency response is a useful skill, not only in Scouting but also in the workplace. Module K provides you with the necessary skills to take appropriate action in an emergency situation.

Remember to tell your Explorer Scout Leader that you have completed this module to receive your level 4 Emergency Aid badge.

Module K completed on:

Signed:

MISSION 1

Remember, when completing this mission, you should:

- Use the information from the Young Leaders' Scheme modules you have completed.
- Not be afraid to ask for help and support.
- Have fun!

ACTIVITIES

1. Plan and run three indoor activities for the section with which you are working.

- Each meeting must come from a different Programme Zone and should contribute towards the badge work of the section.
- Use elements from the Programme plans and Programme plans plus modules to help you produce these parts of the Balanced Programme.

2. Report back to your Explorer Scout Leader (Young Leader) or Young Leaders' Unit, and complete the following evaluation log sheets.

REVIEW

Ask yourself:

- What have I done?
- Why did I do it?
- What did I want to achieve?
- What did the section members get from it?
- What did I learn from it?
- What would I do differently next time?
- How do I feel about it now?



MISSION 1 RECORD

ACTIVITY 1	Details	Zone	
		Date	
		Signed Leader	
		Reported Back	
Review			

ACTIVITY 2	Details	Zone	
		Date	
		Signed Leader	
		Reported Back	
Review			

ACTIVITY 3	Details	Zone	
		Date	
		Signed Leader	
		Reported Back	
Review			

MISSION 2

Remember, when completing this mission, you should:

- Use the information from the Young Leaders' Scheme modules you have completed.
- Not be afraid to ask for help and support.
- Have fun!

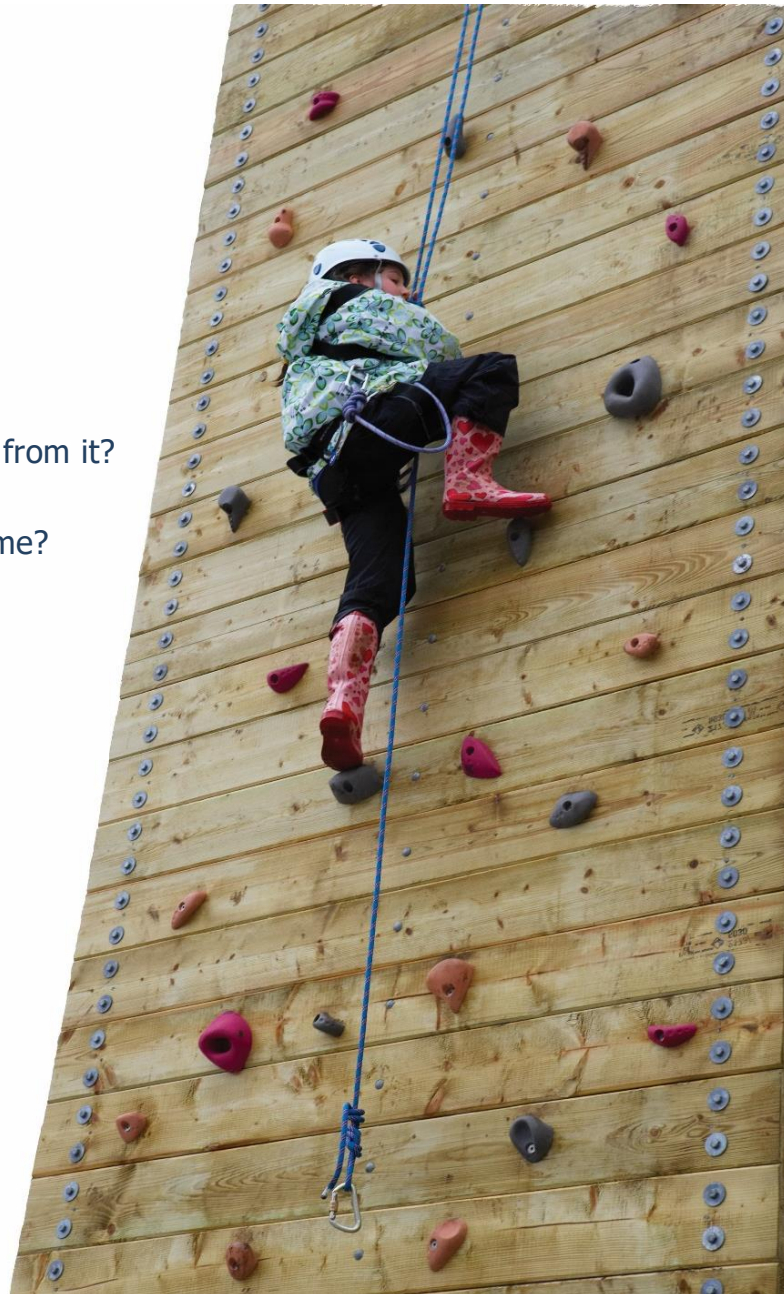
ACTIVITIES

1. Plan and run three outdoor activities for the section with which you are working.
 - Be original! Use a new method to deliver the activities.
 - Use elements from Modules G and H – Programme plans and Programme plans plus to help you produce these parts of the Balanced Programme.
2. Create a way to record the badge work covered during your three mission activities
3. Report back to your trainer or Young Leaders' Unit, and complete the following evaluation log sheets.

REVIEW

Ask yourself:

- What have I done?
- Why did I do it?
- What did I want to achieve?
- What did the section members get from it?
- What did I learn from it?
- What would I do differently next time?
- How do I feel about it now?



MISSION 2 RECORD

ACTIVITY 1	Details	Zone	
		Date	
		Signed Leader	
		Reported Back	
Review			

ACTIVITY 2	Details	Zone	
		Date	
		Signed Leader	
		Reported Back	
Review			

ACTIVITY 3	Details	Zone	
		Date	
		Signed Leader	
		Reported Back	
Review			

MISSION 3

Remember, when completing this mission, you should:

- Use the information from the Young Leaders' Scheme modules you have completed.
- Not be afraid to ask for help and support.
- Have fun!

ACTIVITIES

1. Plan and run a Sectional Forum. This may include:
 - running the meeting (Attributes from Taking the Lead, What did they say? and Prepare for Take Off!).
 - Organising for someone to take notes/minutes/points of action.
 - Setting the agenda.
 - Deciding who should attend, and inviting them.
 - Making everyone feel involved and valued for his or her contribution.
2. Take appropriate action based on the decisions made at these meetings. Draw up a plan for each action, including:
 - A description of the job to be undertaken.
 - The tasks involved.
 - Timescale.
 - Details of support required.
 - What the desired outcomes are.
3. Report back to your Explorer Scout Leader (Young Leader) or Young Leaders' Unit, and complete the following evaluation log sheet.

REVIEW

Ask yourself:

- What have I done?
- Why did I do it?
- What did I want to achieve?
- What did the section members get from it?
- What did I learn from it?
- What would I do differently next time?
- How do I feel about it now?

MISSION 3 RECORD

ACTIVITY 1	Details	Zone	
		Date	
		Signed Leader	
		Reported Back	
Review			



MISSION 4

Remember, when completing this mission, you should:

- Use the information from the Young Leaders' Scheme modules you have completed.
- Not be afraid to ask for help and support.
- Have fun!

ACTIVITIES

1. Take responsibility for part of the organisation and running the section in which you are working This will include:
 - planning the programme delivering the content of a challenge or activity badge.
 - Recordkeeping in the section.
2. Plan and lead a planning meeting. Include:
 - Working with the section leader to integrate your sessions into the overall programme.
 - Covering all the Programme Zones.
 - Delivering a wide range of indoor and outdoor activities.
3. Report back to your Trainer or Young Leaders' Unit, using the evaluation techniques you have learned, include your record from point two (above) and complete the following evaluation log sheet.

REVIEW

Ask yourself:

- What have I done?
- Why did I do it?
- What did I want to achieve?
- What did the section members get from it?
- What did I learn from it?
- What would I do differently next time?
- How do I feel about it now?

MISSION 4 RECORD

ACTIVITY	Details	Zone	
		Date	
		Signed Leader	
		Reported Back	
Review			



MISSION REPORT BACK

To complete your missions you need report back to your Explorer Scout Leader (Young Leaders) on the evaluation section of each mission.

Mission 1 completed on:

Signed:

Badge log completed on:

Signed:

Mission 2 completed on:

Signed:

Mission 3 completed on:

Signed:

Mission 4 completed on:

Signed:

Congratulations

Young Leader Scheme completed on:

Signed:



SO WHAT HAPPENS NEXT?

Firstly, enjoy your time as a Young Leader, make the most of every opportunity that comes your way.

This hopefully will encourage you to continue your Scouting life as an Adult Leader once you turn 18.

Speak to the Group Scout Leader or Explorer Leader (Young Leaders) who will be able to guide you on your path to becoming an Adult Leader.

LINKS TO ADULT VALIDATION

It is useful to log all of your leadership participation during your time as a Young Leader. This record will be useful if you need to validate your contribution as a leader, as evidence of prior learning in the adult training scheme.

Example		
Taking Register	Collecting Subs	Updating Badge Records

RESIDENTIAL EXPERIENCES

Remember to log all residential experiences (camps, nights away etc.) you attend during your time as a Young Leader. If you're part of an Explorer Scout Unit, these experiences can also count towards your own Nights Away Staged Activity Badges. Inform your Explorer Scout Leader so they can note it on your record card.

Date	Type of Residential (Camping, Indoor)

LOCAL SUPPORT

Section Leader: _____

Email: _____

Group: _____

Group Scout Leader: _____

Email: _____

Group: _____

Explorer /YL Unit: _____

Explorer Scout Leader: _____

Email: _____

**District Explorer
Scout Commissioner:** **Ben Hudson**

Email: **explorers@sunderlandscouts.org.uk**

COUNTY SUPPORT

ACC Young Leaders Ian Woods - [Email: yl@durhamscouts.org.uk](mailto:yl@durhamscouts.org.uk)